

Linear-Time Transport with Rectified Flows

Supplementary Materials: Additional results

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Additional image stippling results (Figure 1) and shape interpolation in 3d (Figure 2).

References

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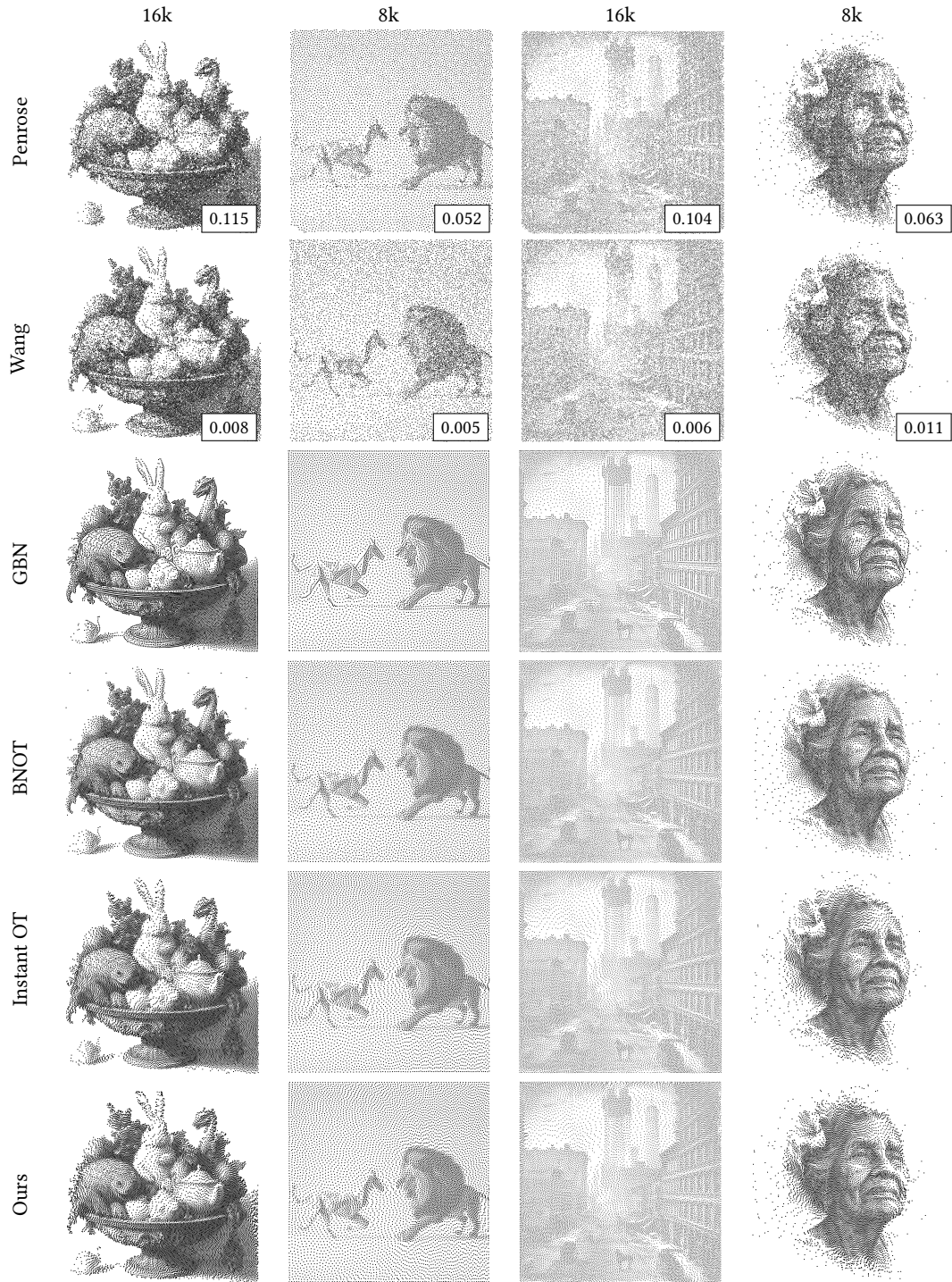


Fig. 1. Additional image stippling comparisons, please refer to Table 1 for timings and details. This figure also includes results and timings (in seconds) of Penrose tiling [Ostromoukhov et al. 2004] and Wang tile [Kopf et al. 2006].

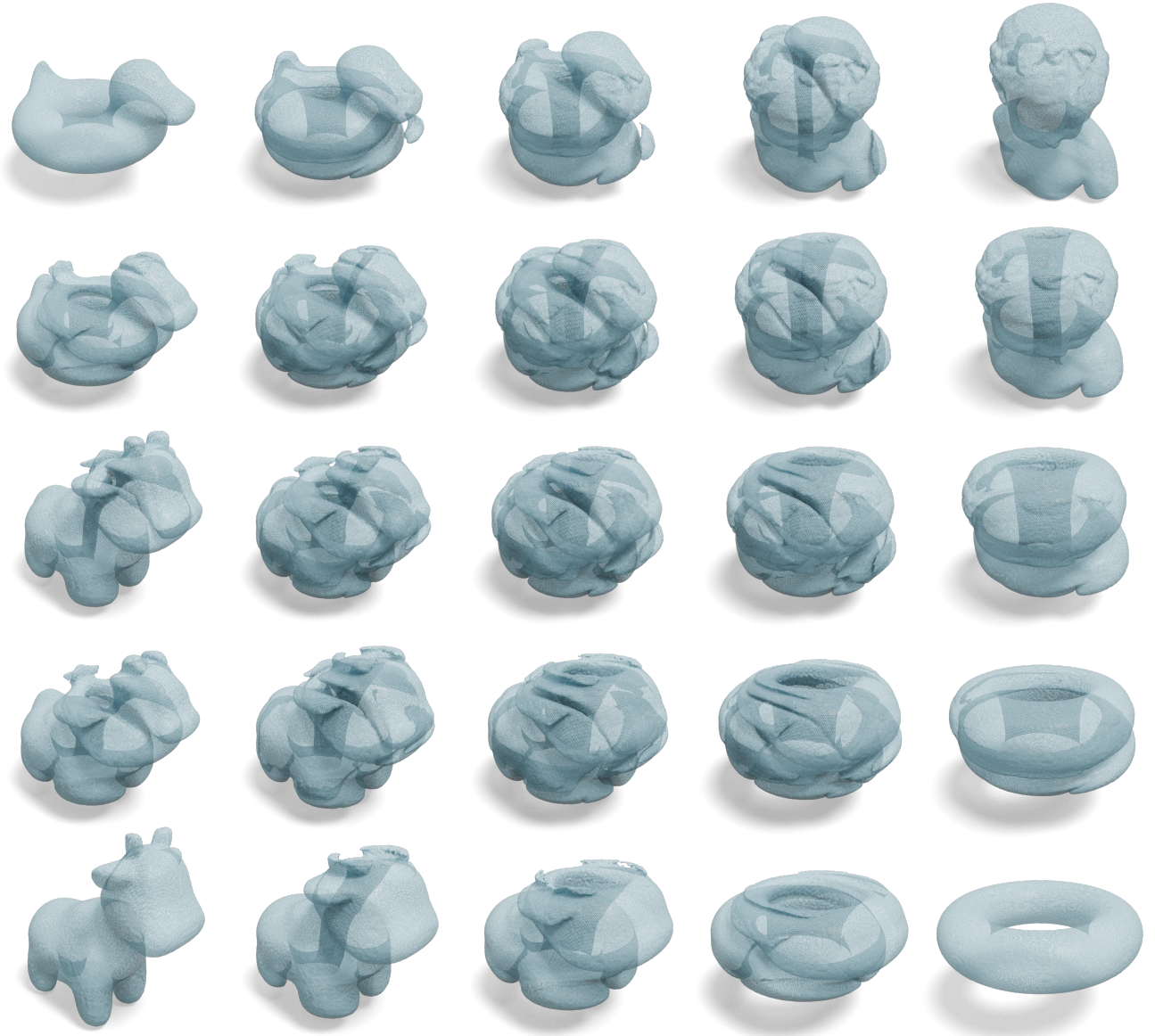


Fig. 2. We compute barycenters for four voxelized 3d meshes on 256^3 grids (advecting 256^3 particles in 1936.31s, splatting them on voxels, and marching cubes reconstruction –3.6s per interpolation step–). *Bimba model* by Pierre Alliez and Marco Attene from the *Aim@Shape repository*. *Spot (cow) model* from Crane et al. [Crane et al. 2013]