

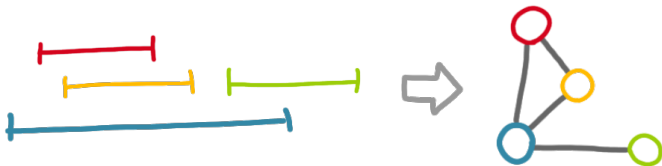
Graph classes and forbidden patterns on three vertices

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Teaser talk

Forbidden patterns in graphs



Definition : A graph is an interval graph if it is the intersection graph of a set of intervals.

Characterization : A graph is an interval graph if and only if, there exists an ordering of its vertices such that for every $u < v < w$, if (u, w) is an edge then (u, v) is also an edge.

→ In other words the following pattern is forbidden :



Main theorem

Theorem : Up to a few simple operations, the non-trivial classes defined by a set of pattern (on three nodes) are :

- | | | |
|-------------------|-----------------------|-------------------------------------|
| 1. forests | 10. permutation | 18. augmented clique |
| 2. linear forests | 11. threshold | 19. bipartite permutation |
| 3. stars | 12. proper interval | 20. triangle-free \cap co-chordal |
| 4. interval | 13. caterpillar | 21. clique |
| 5. split | 14. trivially perfect | 22. complete bipartite |
| 6. bipartite | 15. bipartite chain | |
| 7. chordal | 16. 2-star | |
| 8. comparability | 17. 1-split | |
| 9. triangle-free | | |

Why is it interesting ?

1. All these classes are well-known.*
2. There are much fewer classes than one could expect.
3. Not just a list, a lot of structure.
4. All these classes can be recognized very efficiently (thanks to a strong link between ordering and traversals).