## Wasserstein Dictionary Learning

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#### Introduction

- Optimal Transport (OT) theory allows for the definition of a distance on all measures of a given set.
- In the discrete case, most data can be recast as histograms, *i.e.* discrete measures.
- By definition, OT distances capture the warping between two histograms.
- A new method, analogous to dictionary Learning, but making full use of the OT geometry, is introduced to obtain a non-linear representation of data that exploits the attractive properties of OT.

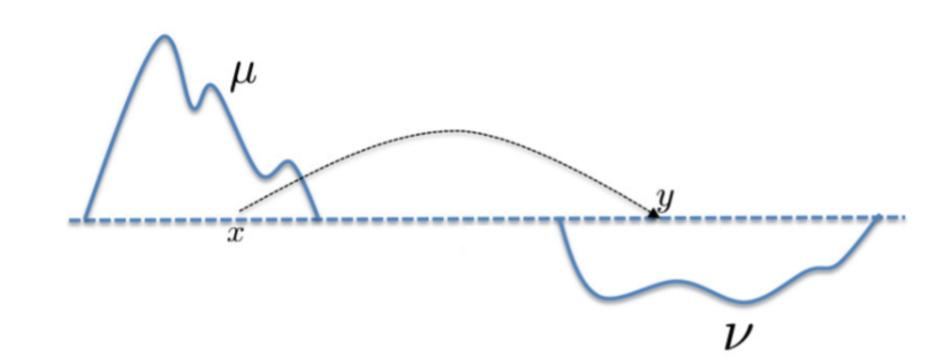
#### Wasserstein Dictionary Learning

#### Rationale

- Usual dictionary learning aims at representing data X using a dictionary, D, and a set of codes  $\Lambda$  so that  $X \approx D\Lambda$ .
- Adding constraints on either or both of these components can give the learned representation desirable properties: sparsity, positivity (NMF), etc.
- Ultimately, the relationship between the reconstructed data and the dictionary atoms remains linear.
- Our method breaks free from this constraint by replacing the matrix dot-product with the Wasserstein barycenter operator, *i.e.* we learn a representation such that  $X \approx P(D, \Lambda).$ • This not only allows for a non-linear dictionary learning method, but also one that leverages the natural OT property of accounting for the warping of histograms. Automatic Differentiation

#### **Optimal Transport distances**

#### Overview



Graphical representation of the mass transportation problem: find the optimal way of moving a heap of sand  $\mu$  into a hole  $\nu$  knowing the cost of moving grains of sand to and from any position.

#### Wasserstein distance

- In the discrete case, histograms  $\mu$  and  $\nu$  are vectors in  $\mathbb{R}^N$  and the cost function can be contained within a matrix  $C \in \mathbb{R}^{N \times N}$ .
- The solution to the mass transportation problem defines an OT distance:

 $W(\mu,\nu) := \min_{T \in \Pi(\mu,\nu)} \langle T, C \rangle.$ 

•  $\Pi(\mu,\nu)$  is the set of admissible transport plans, the discrete equivalent of bivariate measures with marginals  $\mu, \nu$ :

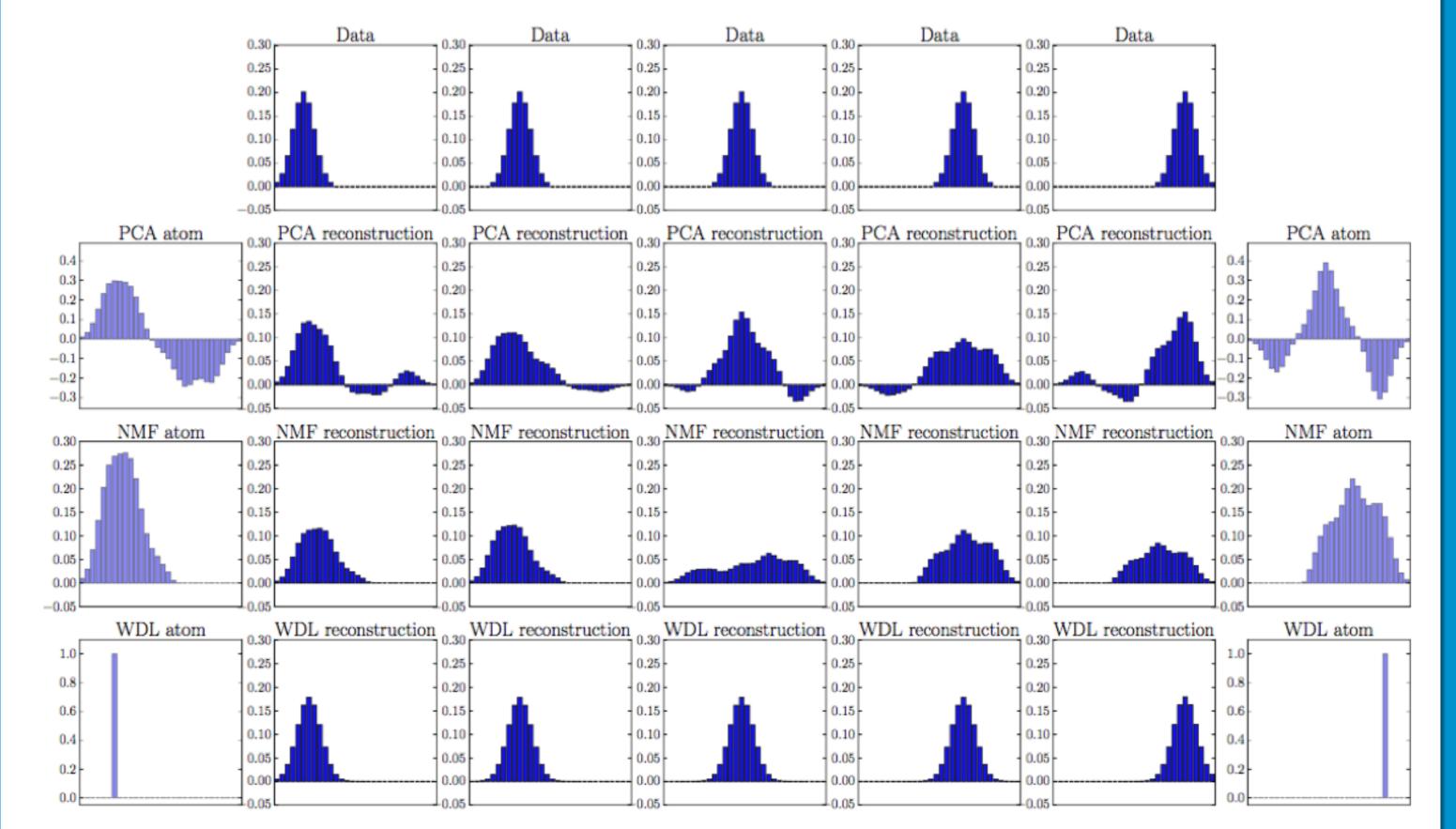
$$\Pi(\mu,\nu) := \left\{ T \in \mathbb{R}^{N \times N}_+, T\mathbb{1}_N = \mu, T^{\top}\mathbb{1}_N = \nu \right\}.$$

• In the particular case where C corresponds to a metric on the grid, W is called

- The learning stage is performed using a descent method to minimize some arbitrary similarity criterion.
- The gradients in dictionary and atoms are obtained through automatic differentiation [Griewank & Walther (2008)].
- The algorithm is differentiated instead of the actual barycenter operator, allowing for computation by repeated applications of the chain rule.
- This approach in our case is very close to backward propagation, as made popular by deep learning.

### Application

- Dataset consists of translated, discretized 1D Gaussians on a small grid.
- PCA, NMF and our approach are applied to learn only 2 components/atoms.



#### Numerical Optimal Transport

- Despite its simple formulation, practical computation of Wasserstein distances quickly reached a prohibitive cost until the recent introduction of numerical approximations.
- In particular, the addition of an entropic penalty term [Cuturi (2013)] to the definition of the Wasserstein distance yields:

 $W_{\gamma}(\mu,\nu) := \min_{T \in \Pi(\mu,\nu)} \langle T, C \rangle + \gamma H(T),$ 

where  $H(T) := \sum_{i,j} T_{ij} \log(T_{ij} - 1)$ .

• This makes the problem strictly convex and allows the use of the Sinkhorn algorithm [Sinkhorn (1967)] for linear convergence to  $W_{\gamma}$  by simple iterative matrix scalings.

#### Wasserstein barycenter

#### Definition

By analogy with the Euclidean barycenter, for any input histograms  $d_1, \ldots, d_S$  and weights  $\lambda_1, \ldots, \lambda_S$ , define [Agueh & Carlier (2011)] the Wasserstein barycenter as:

Our method reconstructs Gaussians, as opposed to the linear approaches wherein neither the atoms nor the reconstructions are histograms.

#### Conclusion

We introduce a new unsupervised method, analogous to dictionary learning. Because we learn our representation using the OT geometry (in particular, Wasserstein barycenters), our approach is non-linear and captures the warping between datapoints.

## $P(D,\lambda) = \operatorname{argmin} \sum \lambda_s W(u,d_s)$

• When using the entropic penalty within that definition, a generalization of the Sinkhorn algorithm allows for fast computation of these barycenters by iterative scalings [Benamou et al. (2015)].

#### Illustration



#### References

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