

Game Engine Programming - INFOMGEP 2012

Week	Date	Time	Room	Event	Topic
6	06.02.2012	13:15 – 15:00	BBL-083	Lecture #1	Introduction, C++ basics
6	09.02.2012	09:00 – 10:45	BBL-201	Lecture #2	Advanced C++, OO basics
6	09.02.2012	11:00 – 12:45	BBL-103/106	Practical #1	Assignment 0
7	13.02.2012	13:15 – 15:00	BBL-083	Lecture #3	Advanced OO, STL, Prog.
7	13.02.2012	15:15 – 17:00	BBL-103/106	Practical #2	Assignment 1
7	16.02.2012	09:00 – 10:45	BBL-201	Lecture #4	Game engine architecture
7	16.02.2012	11:00 – 12:45	BBL-103/106	Practical #3	Assignment 1
7	19.02.2012	23:59	-	Deadline	Deadline Assignment 1
8	20.02.2012	13:15 – 15:00	BBL-083	Lecture #5	Game loop
8	20.02.2012	15:15 – 17:00	BBL-103/106	Practical #4	Assignment 2
8	23.02.2012	09:00 – 10:45	BBL-201	Lecture #6	Design patterns
8	23.02.2012	11:00 – 12:45	BBL-103/106	Practical #5	Assignment 2
9	27.02.2012	13:15 – 15:00	BBL-083	Lecture #7	HID, Error handling
9	27.02.2012	15:15 – 17:00	BBL-103/106	Practical #6	Assignment 2
9	01.03.2012	09:00 – 10:45	BBL-201	Lecture #8	Template, Serialization
9	01.03.2012	11:00 – 12:45	BBL-103/106	Practical #7	Assignment 2
9	04.03.2012	23:59	-	Deadline	Deadline Assignment 2
10	05.03.2012	13:15 – 15:00	BBL-083	Lecture #9	Interfacing
10	05.03.2012	15:15 – 17:00	BBL-103/106	Practical #8	Assignment 3
10	08.03.2012	09:00 – 10:45	BBL-201	Lecture #10	Resource manager
10	08.03.2012	11:00 – 12:45	BBL-103/106	Practical #9	Assignment 3
11	<i>break – herkansing week</i>				
12	19.03.2012	13:15 – 15:00	BBL-083	Lecture #11	Optimization, Advanced STL
12	19.03.2012	15:15 – 17:00	BBL-103/106	Practical #10	Assignment 3
12	22.03.2012	09:00 – 10:45	BBL-201	Lecture #12	Game performance tuning
12	22.03.2012	11:00 – 12:45	BBL-103/106	Practical #11	Assignment 3
12	25.03.2012	23:59	-	Deadline	Deadline Assignment 3
13	26.03.2012	13:15 – 15:00	BBL-083	Lecture #13	Game network programming
13	26.03.2012	15:15 – 17:00	BBL-103/106	Practical #12	Assignment 4
13	29.03.2012	09:00 – 10:45	BBL-201	Lecture #14	Scripting
13	29.03.2012	11:00 – 12:45	BBL-103/106	Practical #13	Assignment 4
14	02.04.2012	13:15 – 15:00	BBL-083	Lecture #15	Object sharing
14	02.04.2012	15:15 – 17:00	BBL-103/106	Practical #14	Assignment 4
14	05.04.2012	09:00 – 10:45	BBL-201	Lecture #16	Conclusion, exam, Q&A
14	05.04.2012	11:00 – 12:45	BBL-103/106	Practical #15	Assignment 4
15	12.04.2012	09:00 – 10:45	BBL-201/079	Demo #1	Game demo
15	12.04.2012	11:00 – 12:45	BBL-103/106	Demo #2	Game demo
16	16.04.2012	17:00 – 20:00	EDUC-GAMMA	Final exam	-
16	19.04.2012	23:59	-	Deadline	Deadline Assignment 4
22	31.05.2012	09:00 – 12:00	BBL-079	Retake exam	-