

## Grading system for Assignment 4 INFOMGEP

Group number:		Grade:
Student 1 number:	Student 2 number:	Student 3 number:
<b>Presentation</b>		
Respect of timing	/ 1	
Talk content and clarity	/ 3	
Fulfillment of mandatory requirements	/ 4	
Demo content and relevance	/ 3	
Overall quality of the game	/ 2	
<b>Programming</b>		
Submission on time, complete and runs	/ 1	
Game engine design	/ 4	
General programming	/ 2	
Quality and quantity of optional requirements	/ 2	
<b>Additional comments</b>		