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An Introduction to Intelligent Geoprocessing

- 1 – Promises of AI in geoprocessing
- 2 – Knowledge Management
- 3 – Case-based Reasoning
- 4 – Deep learning
- 5 – Final remarks

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1 – Promises of AI in geoprocessing

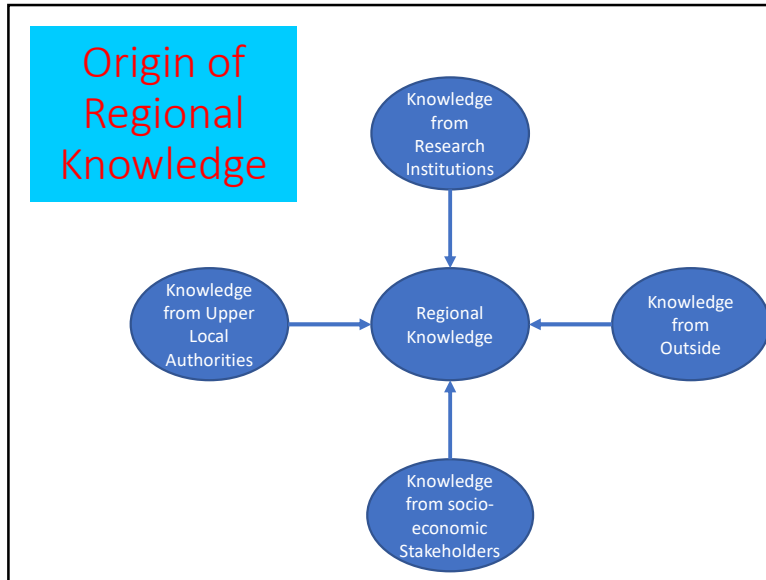
- **Def:** Artificial Intelligence (AI) is the machine intelligence that simulates human behavior or thinking and can be used and trained to solve specific problems.
- AI Winter
- Companies
- Local authorities ??
- Necessity of taking space into account

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Why?

- Difficulties for mixing logics with
 - Computational geometry
 - Spatial analysis
- Other characteristics
 - Several stakeholders
 - Different juridical frameworks
 - Combining Human Intelligence and Computer Intelligence
- → **Territorial Intelligence**

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2 – Knowledge Management

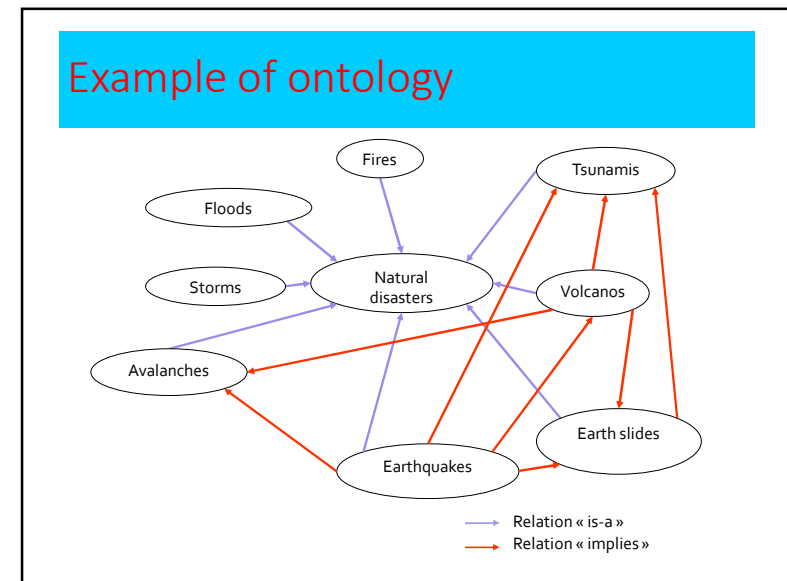
- Data, Information, Knowledge, Wisdom
- Ontologies
- Knowledge networks
- Rule-based systems
 - Geographic rules

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2.1 – Ontologies

- Ontology (capital "o") :
 - A philosophic discipline
- An ontology (low case "o") :
 - an artifact invented to describe the meaning of a vocabulary in computing

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Definition

- Οντοζ = being ; Λογια = discourse
- **Aristotle:** « The study of existing objects »
- **Def1:** theory of objects and their relations
- **Def2:** theory of entities, especially of entities which exist in a language
- **Def3:** explicit specification of conceptualization (Gruber)

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Concepts

- Distinguish between terms and concepts
- At mathematical level :

**Ontology = graph between concepts
= semantic network**

Sometimes with additional constraints

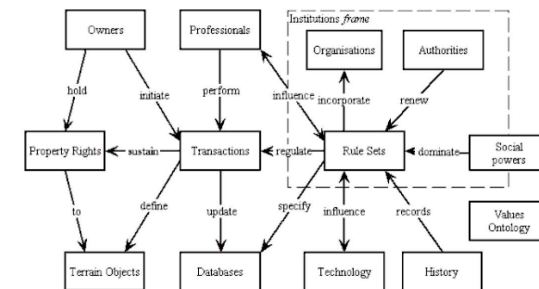
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Ontology for landcover



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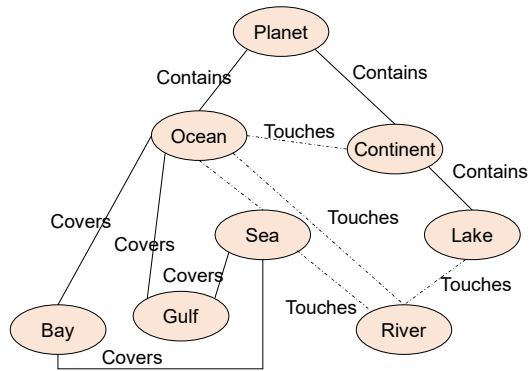
Cadastral



Stubkaer, E., 1999. Cadastral research – issues and approaches. Kart og Plan 59 (3), 267{278.

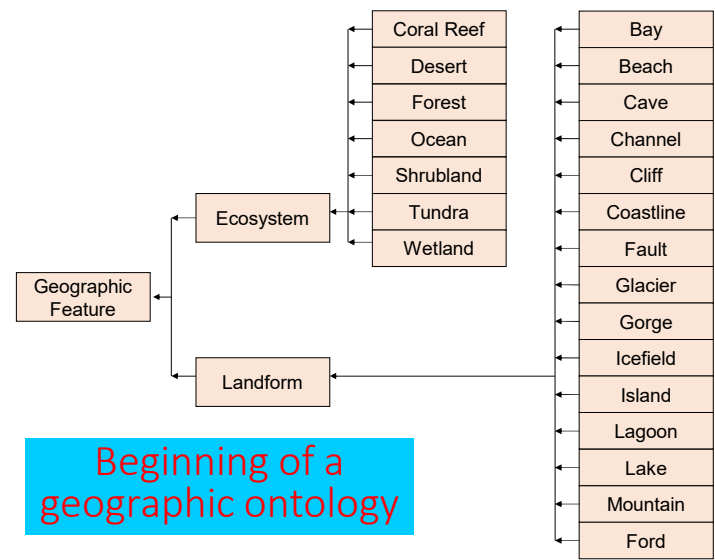
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Examples of geographic relations



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Beginning of a geographic ontology



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Conclusions about ontologies

- Allow the description of a domain of activities
- Allow reasoning over a domain in general
- Sometimes possible to integrate some cases
- Tools
 - Protégé

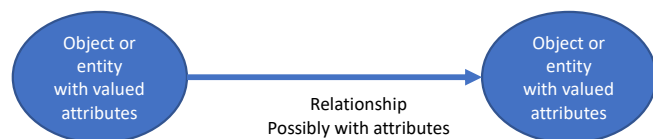
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2.2 – Knowledge networks

- Instead of a domain, description of a situation, a practical case
- Sometimes called knowledge graphs
- Issued from Sowa's Frames
- Two concepts
 - Object or entities with valued attributes
 - Relationships between entities

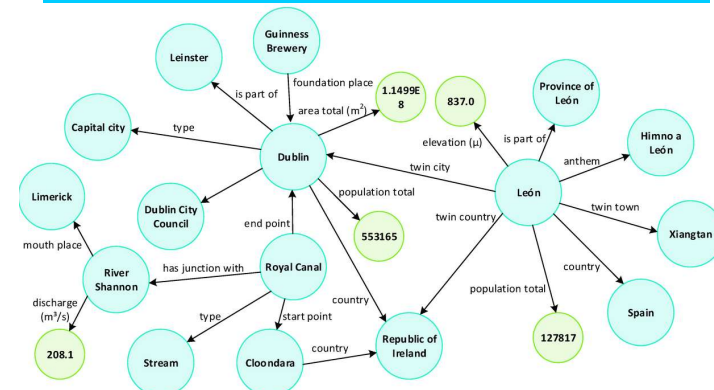
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Elements of knowledge networks



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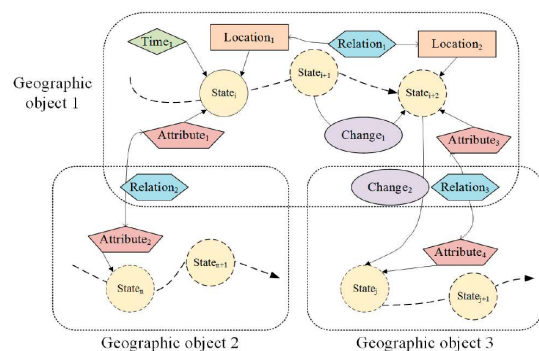
Knowledge network for Dublin



Qiu, P., Gao, J., Yu, L., Lu, F. Knowledge Embedding with Geospatial Distance Restriction for Geographic Knowledge Graph Completion. *ISPRS Int. J. Geo-Inf.* 2019, 8, 254. <https://doi.org/10.3390/ijgi8060254>

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GeoKG model



Wang, S, Zhang, X., Ye, P., Dun M., Lu Y. & Xue H. (2019). Geographic Knowledge Graph (GeoKG): A Formalized Geographic Knowledge Representation. *ISPRS Int. J. Geo-Inf.* 2019, 8, 184

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2.3 – Rule-based systems

- Rules must be considered as first-class citizens in IT (Graham, Morgan, Ross, etc.)
- Generally, in business intelligence:
 - IF-THEN-Fact
 - IF-THEN-Action
- Encoded by means of logic

- But for geospatial rules: geometry, topology, etc.

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Examples of geographic rules (1/2)

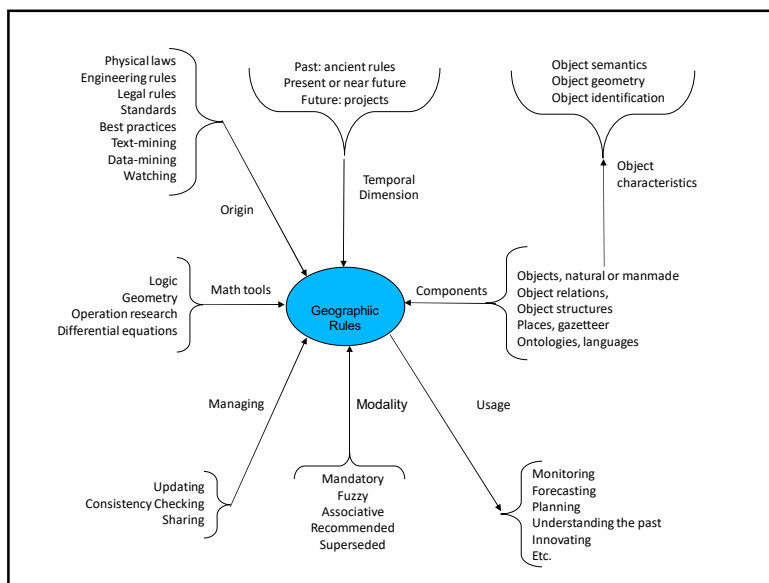
- If a lane is narrow, make it one-way, except if it is a cul-de-sac (dead end);
- When planning a metro, move underground networks;
- No parking, no business;
- Each building must be connected to utility networks (water, electricity, gas, sewerage, telephone, internet, etc.);
- Council flats must be connected to urban heating systems;
- If a cross-road is dangerous, install traffic lights;
- In city centers, transform streets into pedestrian precincts;
- When a commercial mall is planned in the neighborhood of a city, shops located in the city center will be in jeopardy;
- If the number of car parking lots is insufficient, encourage using buses or bikes;
-

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Examples of geographic rules (2/2)

- When a big plant is closing, unemployment will increase;
- At the vicinity of an historic building, no modifications of building are allowed
- Every lamppost can be considered as holder of sensors (temperature, pollution, noise, etc.);
- When defining a new industrial area, unemployment will diminish;
- When a road is wide and buses are running, provide a bus lane;
- If a recreational park is inside a city, provide bike lanes coming to this park;
- In France, it is forbidden to open a new tobacconist shop within 500 meters from an existing one;
- If there is one or several rivers crossing a city, design systems to mitigate floods;
- In a city with many hills, consider cable-cars linking them.

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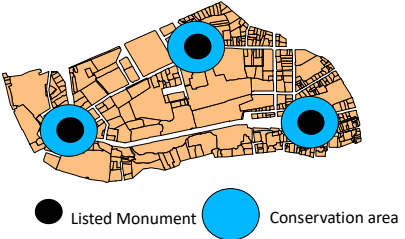
Located Rules



$\exists C \in City, \forall B \in Project, \exists ZoneA \in Terr,$ $Geom (ZoneA) \equiv SurroundedByStreet (A_Street,$ $B_Street, D_Street, F_Street)$ \vdots $Contains (Geom (ZoneA), Geom (B))$ \Rightarrow $\{AppliedRule (101); AppliedRule (102)\} \blacksquare$	<p>Rule 17</p>
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Listed historic monuments



● Listed Monument ● Conservation area

$$\forall T \in \text{Earth}, \forall B \in \text{PROJECT}, \exists M \in \text{Geo-Objects},$$

$$\Omega\text{-Type}(B) = \text{"Building"},$$

$$\Omega\text{-Type}(M) = \text{"Listed_Monument"},$$

$$\text{Inside}(\text{Geom}(B), T), \text{Inside}(\text{Geom}(M), T):$$

$$\text{Disjoint}(\text{Geom}(B), \text{Union}(\text{Buffer}(\text{Geom}(M), 100)))$$

$$\Rightarrow$$

$$\text{State}(B) = \text{"LM_Approved"}$$

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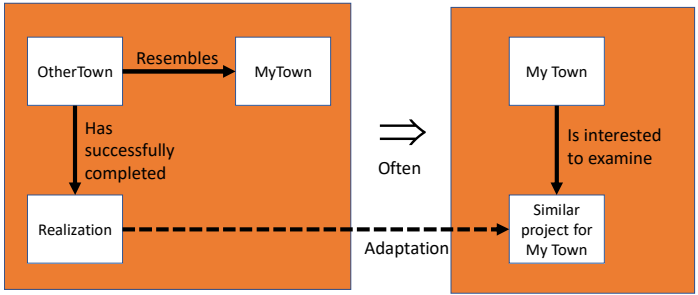
3 – Case-based reasoning (CBR)

- Idea: infer from stored cases
- Solving new problems by retrieving stored ‘cases’ describing similar prior problem-solving episodes and by adapting their solutions or outcomes to fit new needs
- Stored cases (simplified):
- $K(k_{\#}, k_1, k_2, k_3, \dots, k_i, k_{i+1}, k_{i+2}, \dots, k_{i+n})$

$$\underbrace{\hspace{10em}}_{\text{Description of the case}} \quad \underbrace{\hspace{10em}}_{\text{Outcomes}}$$

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Case-based reasoning



```

    graph TD
      subgraph Source [OtherTown]
        OT[OtherTown] -- Resembles --> MT[MyTown]
        OT -- "Has successfully completed" --> R[Realization]
      end
      subgraph Target [MyTown]
        MT -- "Is interested to examine" --> SP[Similar project for MyTown]
      end
      R -.->|Adaptation| SP
      Source ==>|Often| Target
  
```

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Case-based reasoning (CBR)

- General reasoning mechanism

$$(\text{Description}(A) \Rightarrow \text{Outcome}(A)) \wedge \text{Resemble}(\text{Description}(B), \text{Description}(A))$$

$$\Rightarrow$$

$$\text{Resemble}(\text{Outcome}(B), \text{Outcome}(A))$$

- Transcription in geography:

"If a region R_1 resembles to region R_2 and R_1 has successfully completed something, then R_2 may create a project to adapt this realization".

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Details of Case Structure

- identifier of the case
- description of the case
- diagnostic of the case
- solution of the case
- derivation of the case, i.e. from where the case has been derived/adapted
- solution result, information indicating whether the proposed case solution has been a
- successful one or not
- utility measure of the case in solving past cases when it was used
- other relevant information about the case

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Similarity between cases

- Among cases, find the stored cases the most resembling to our new case
- Define an n -dimensional distance between cases

- Sometimes k -nearest neighbors to get several resembling cases
- If many cases, how to index them?

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Problems with CBR

- Can be seen as an example of automatic technology watching
- Storing geography cases
- Definition of similarity
- Organizational issues for a city or a region:
 - How to detect potential cases of interest?
 - Who will be in charge of such activity?
 - How to convince decision-makers?

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Applications

- Terrain analysis (drainage networks)
- Logistics
- Soil mapping
- Architecture
- Urban planning
- Etc..

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4 – Deep Learning

- A subset of machine learning
- Based on neuron networks
- Multiple layers
- Importance of a training set

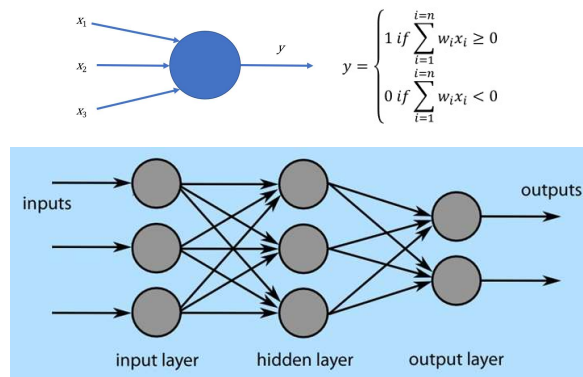
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Machine Learning Algorithms

- **Supervised learning:** It involves supervising the entire computation procedure, providing the machine set results and inputs and “teaching” it to produce accurate results.
- **Unsupervised learning:** It involves letting the computer find patterns by itself and produce results without explicit supervision.
- **Reinforcement learning:** It involves a reward-based system where you teach a machine to perform certain behaviors in order to maximize its rewards.

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Deep Learning principle



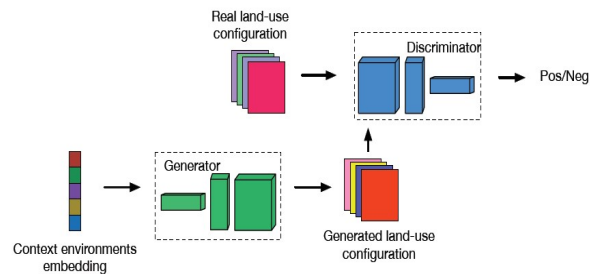
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Applications of Deep Learning

- Classification
- Clustering
- Predictions
- Domains: sat image processing, etc.

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Automatic land-use configuration planner



Wang D., Fu Y., Wang P., Huang B., & Lu C.T. (2020). Reimagining City Configuration: Automated Urban Planning via Adversarial Learning. In 28th *International Conference on Advances in Geographic Information Systems (SIGSPATIAL '20)*, November 3–6, 2020, Seattle, WA, USA. ACM, New York, NY, USA, 10 pages.

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5 – Final Remarks

- Many experiences are done especially in business management
 - Few practical experience for geographic applications except for satellite image processing
- Existence of technological barriers
- Difficulties of representing space
 - Remember geo database history
- Dedicated tools must be designed
- **Promises especially for smart cities and regions**

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Recent publications

- See www.laurini.net/Robert/
- Laurini R. (2020) "A primer of knowledge management for smart city governance". *Land Use Policy*, 2020, 104832, ISSN 0264-8377.
- Laurini R. (2019) "A Mathematical Language for the Modeling of Geospatial Static Rules". *Journal of Visual Language and Computing*, Volume 2019 (1). pp. 1-13.
- Laurini R. (2017) "Geographic Knowledge Infrastructure: Applications for Territorial Intelligence and Smart Cities". Elsevier and ISTE, 312 pages.
- Laurini R. (2022) "Promises of Artificial Intelligence for Urban and Regional Planning and Policymaking" To be published by Springer

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Tanks for your attention!
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www.laurini.net/ftp/icgda22.pptx

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