

# Test and Measure of Circularity for Digital Curves

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# Outline

1 Data and goals

2 The separating circle problem

3 Test of circularity

4 Measure of circularity

5 Conclusion

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# Data

## Digital object

4-connected set of points of  $\mathbb{Z}^2$ .

## Digital curve

8-connected boundary of a digital object.

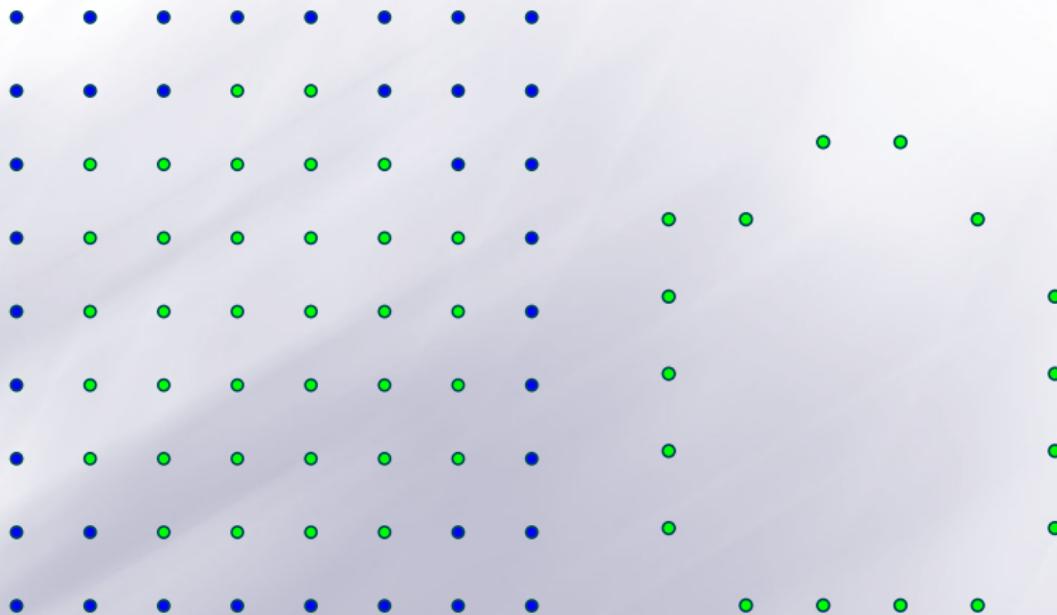
## Digital disk

Set of points that can be separated from the other points of  $\mathbb{Z}^2$  by a circle.

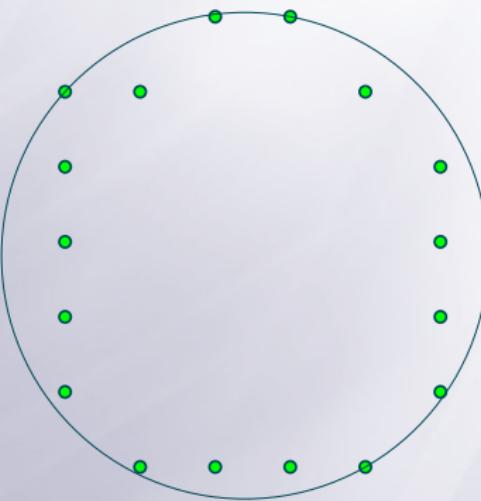
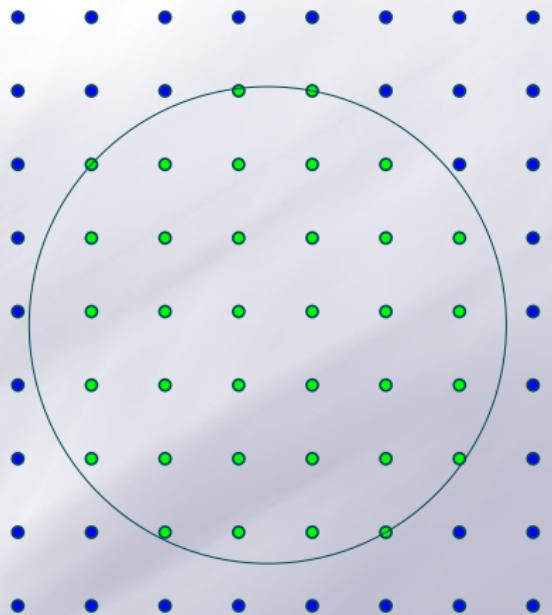
## Digital circle

Boundary of a digital disk.

# Data



# Data



# Two goals

Let  $X$  be a digital curve

- Test of circularity : Is  $X$  a digital circle ?
  - YES. We are done.
  - NO. We know that  $X$  is not a digital circle but we would like to know the extent of the discrepancy.
  
- Measure of circularity : How does  $X$  look like a digital circle ?

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# The separating circle problem

Let  $\mathcal{S}$  and  $\mathcal{T}$  be two sets of points of  $\mathbb{Z}^2$ . If  $\mathcal{S}$  is separable from  $\mathcal{T}$  by a circle  $\mathcal{C}(o, r)$ , then  $\mathcal{C}$  is such that :

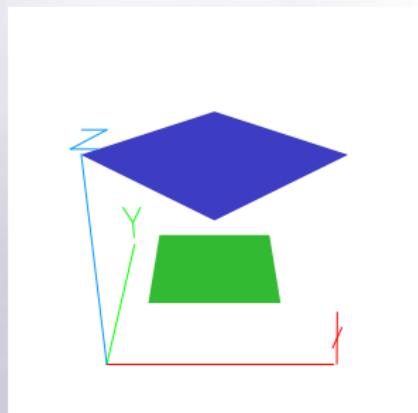
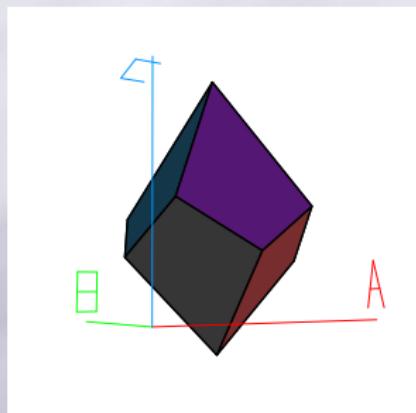
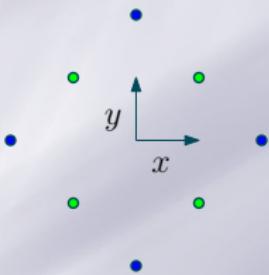
$$\begin{cases} \forall s \in \mathcal{S}, (x_s - x_o)^2 + (y_s - y_o)^2 \leq r^2 \\ \forall t \in \mathcal{T}, (x_t - x_o)^2 + (y_t - y_o)^2 > r^2 \end{cases} \quad (1)$$

Developing :

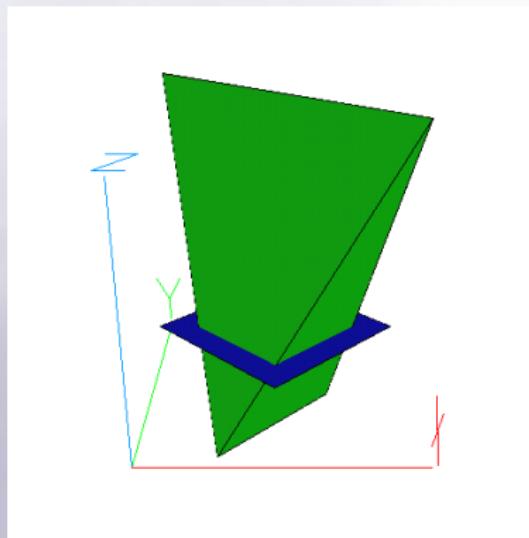
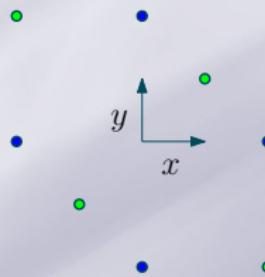
$$\begin{cases} \forall s \in \mathcal{S}, -2ax_s - 2by_s + f(x_s, y_s) + c \leq 0 \\ \forall t \in \mathcal{T}, -2ax_t - 2by_t + f(x_t, y_t) + c > 0 \end{cases}$$

where  $\begin{cases} a = x_o, & b = y_o, \\ c = (a^2 + b^2 - r^2) \\ f(x, y) = x^2 + y^2 \end{cases}$

# Two sets that are separable by a circle



# Two sets that are not separable by a circle



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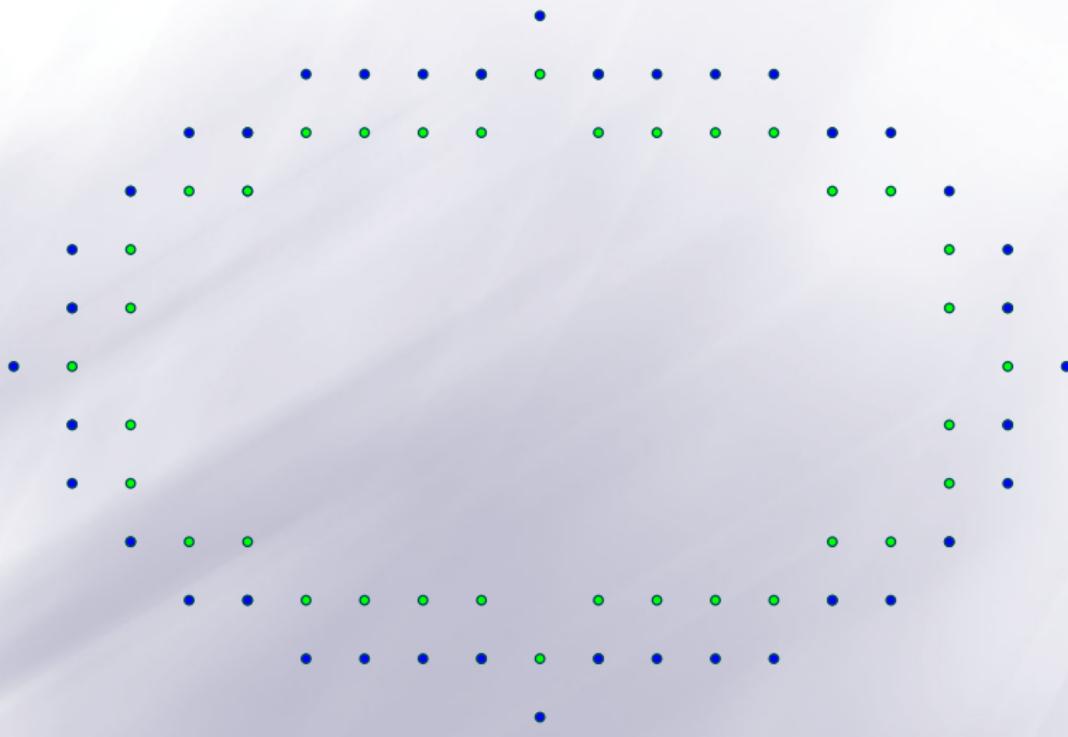
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# What are $\mathcal{S}$ and $\mathcal{T}$ ? naïve solution



# What are $\mathcal{S}$ and $\mathcal{T}$ ? second solution

Let  $X$  be a digital curve of  $n$  points.

- $\mathcal{S}$  is reduced to the vertices of the convex hull of  $X$ .
- For each edge of the convex hull of  $X$ ,  $\mathcal{T}$  is reduced to the background point that is closer to the edge (and closer to its middle) than the other background points. [2]
- $|\mathcal{S}| = |\mathcal{T}| = \mathcal{O}(n^{2/3})$  [1]



[AZ95] Dragan M. Acketa and Jovisa D. Zunic.

On the maximal number of edges of convex digital polygons included into a  $m \times m$ -grid.

*Journal of Combinatorial Theory, Series A*, 69 :358–368, 1995.

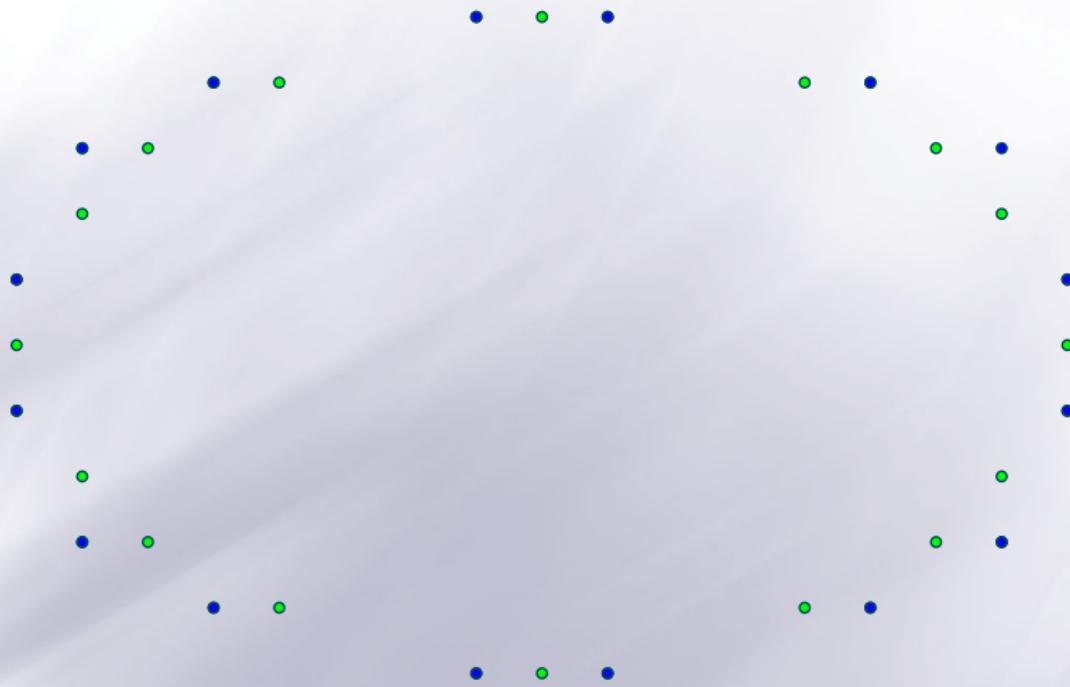


[CGRT04] David Coeurjolly, Yan Gérard, Jean-Pierre Reveillès, and Laure Tougne.

An elementary algorithm for digital arc segmentation.

*Discrete Applied Mathematics*, 139(1-3) :31–50, 2004.

# What are $\mathcal{S}$ and $\mathcal{T}$ ? second solution



# Algorithm

1. compute  $\mathcal{S}$  and  $\mathcal{T}$  in  $\mathcal{O}(n)$ .
2. compute  $\mathcal{S}' = \{(x_s, y_s, x_s^2 + y_s^2)\}$  and  $\mathcal{T}' = \{(x_t, y_t, x_t^2 + y_t^2)\}$ .
3. compute the 3D convex hull of  $\mathcal{S}'$  and  $\mathcal{T}'$ , denoted by  $CH(\mathcal{S}')$  and  $CH(\mathcal{T}')$  respectively in  $\mathcal{O}(m \log m)$  [3].
4. compute  $h$ , the vertical distance between  $CH(\mathcal{S}')$  and  $CH(\mathcal{T}')$  in  $\mathcal{O}(m \log m)$  [3].



[PS85] Franco P. Preparata and Michael I. Shamos.  
*Computational geometry : an introduction.*  
Springer, 1985.

# Conclude according to the sign of $h$ .

- if  $h < 0$ ,  $CH(\mathcal{S}') \cap CH(\mathcal{T}') = \emptyset$ ,  $\mathcal{S}$  and  $\mathcal{T}$  are separable by a circle, X is a digital circle.
- if  $h \geq 0$ ,  $CH(\mathcal{S}') \cap CH(\mathcal{T}') \neq \emptyset$ ,  $\mathcal{S}$  and  $\mathcal{T}$  are not separable by a circle, X is not a digital circle.

Is  $h$  a measure of circularity ?

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# Impact of rigid transformations onto the z-coordinate

- rotation of center the origin and angle  $\theta$  :

$$f(x_{\hat{p}}, y_{\hat{p}}) = f(x_p, y_p).$$

- scaling by a factor  $\alpha$  :  $f(x_{\hat{p}}, y_{\hat{p}}) = \alpha^2 f(x_p, y_p).$

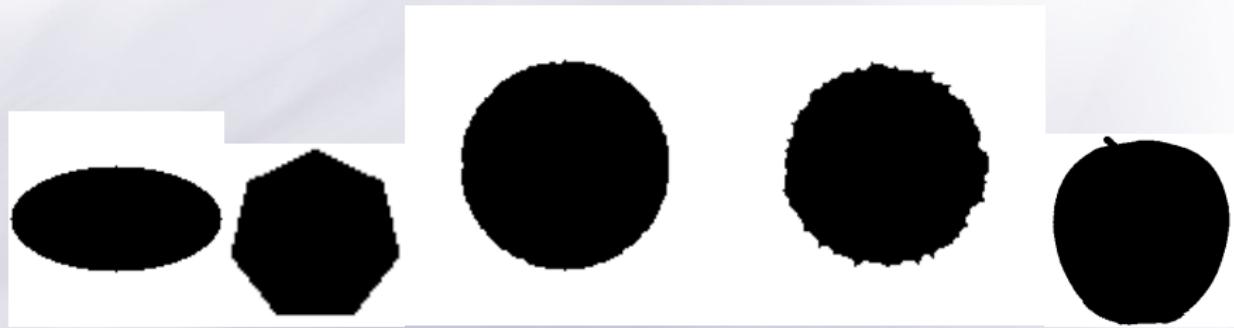
$h^* = h/d$  where  $d$  is the diameter of  $X$ .

- translation by a vector  $v(x_v, y_v)$  :

$$f(x_{\hat{p}}, y_{\hat{p}}) = f(x_p, y_p) - 2x_p x_v - 2y_p y_v - x_v^2 - y_v^2.$$

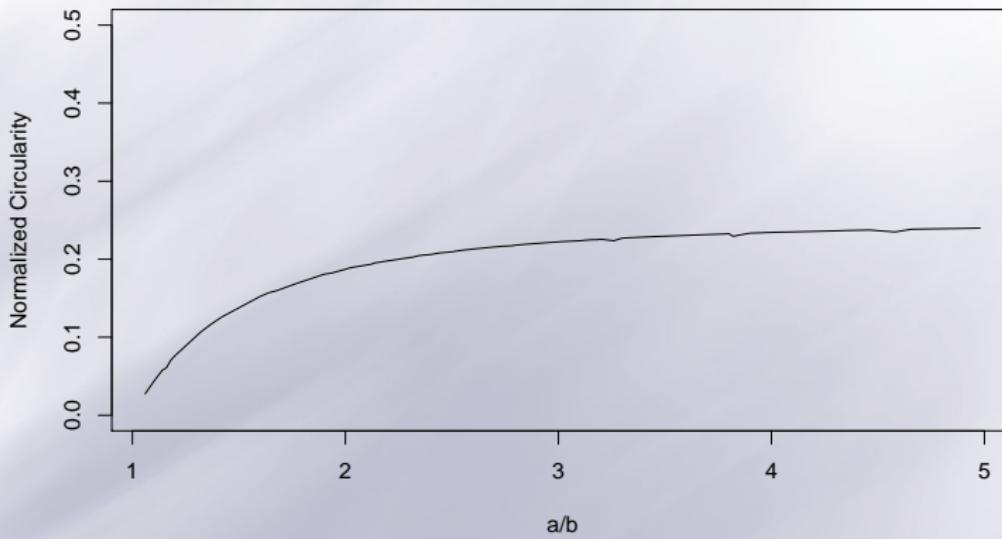
The origin is set to the barycenter of  $X$ .

# Descriptive behavior

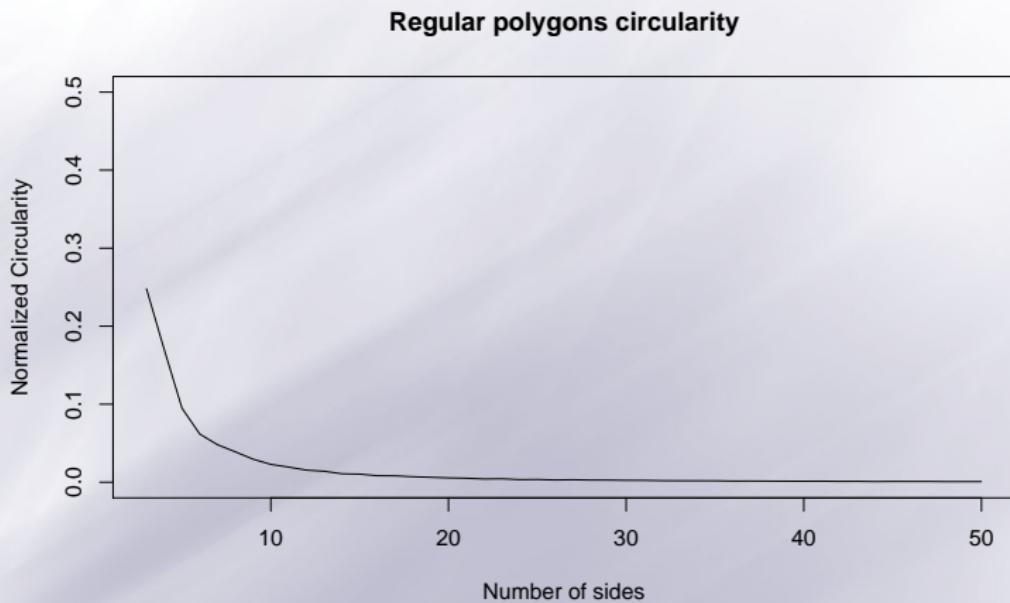


# Ellipses of increasing eccentricity

Circularity of digital ellipses of increasing eccentricity ( $b=50$ )

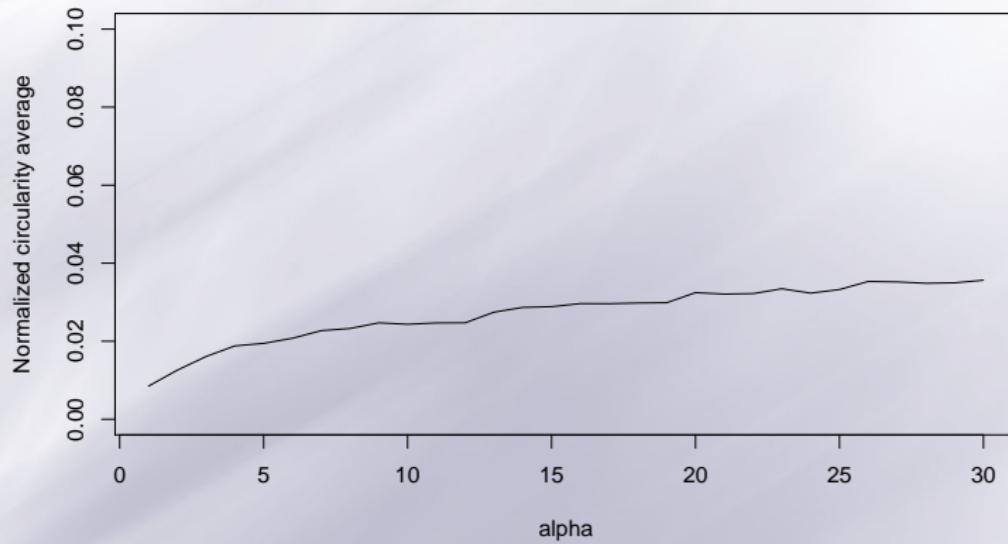


# Regular polygons of increasing number of sides



# Noisy circles

Circularity of noisy digital circles



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# Conclusion and perspectives

- Only one geometric algorithm for :
  - Test of circularity in  $\mathcal{O}(n)$
  - Measure of circularity in  $\mathcal{O}(n)$  for convex digital curves, and  $\mathcal{O}(n \log n)$  otherwise.
- A circularity measure that :
  - fulfils basic invariance properties.
  - reflects fairly well the visual dissimilarity between a digital curve and a digital circle.
  - equals 0 for any digital circle and is greater for the digital curves that are not digital circles.
  - may be applied on open digital curves.

C'est fini